



UNIVERSITÀ DEGLI STUDI DI NAPOLI  
**FEDERICO II**



UNIVERSITÀ  
DEGLI STUDI  
DI SALERNO

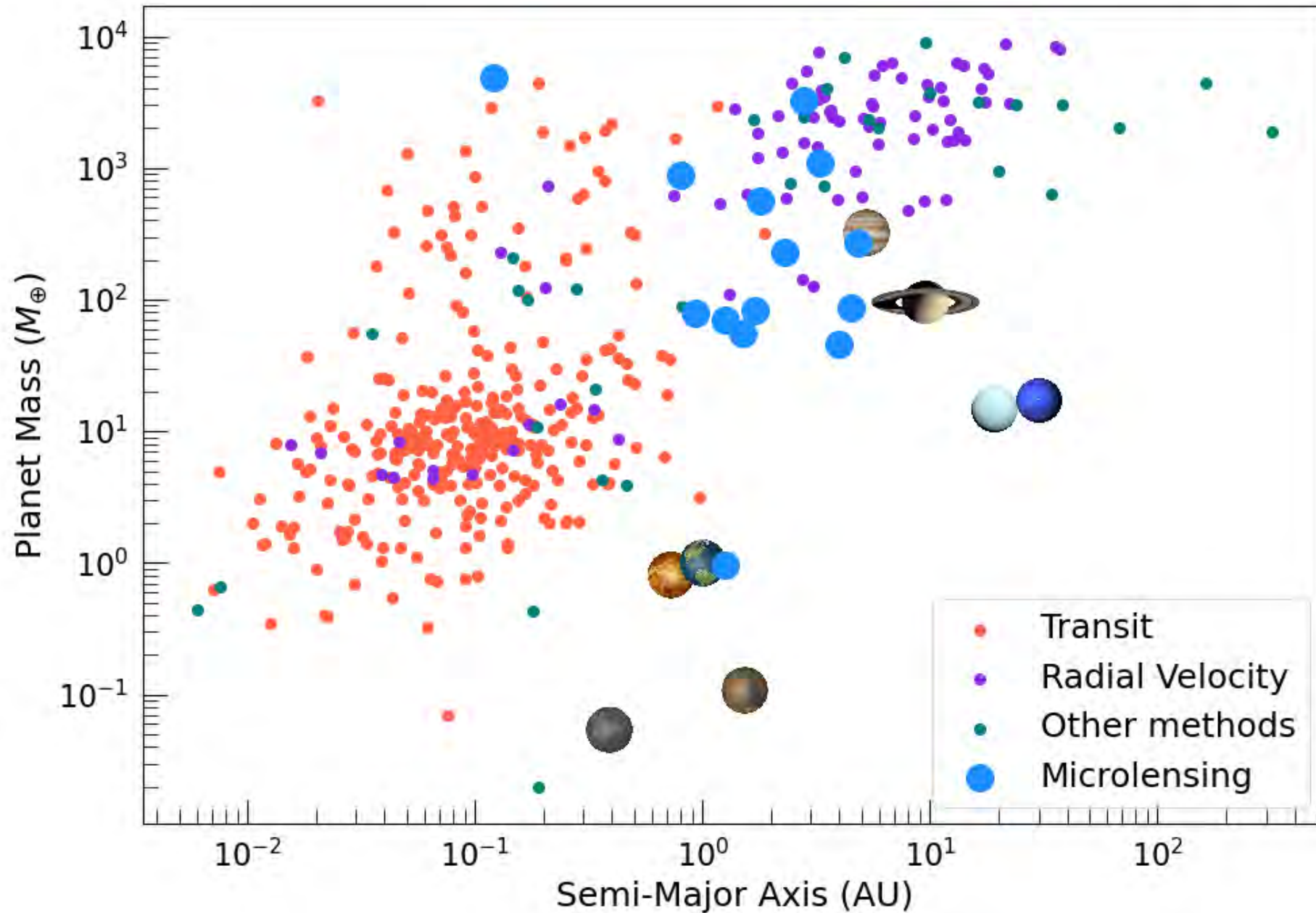
**Microensing Conference 2024**

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**A NEW CODE FOR MULTIPLE  
MICROLENSING EVENTS**

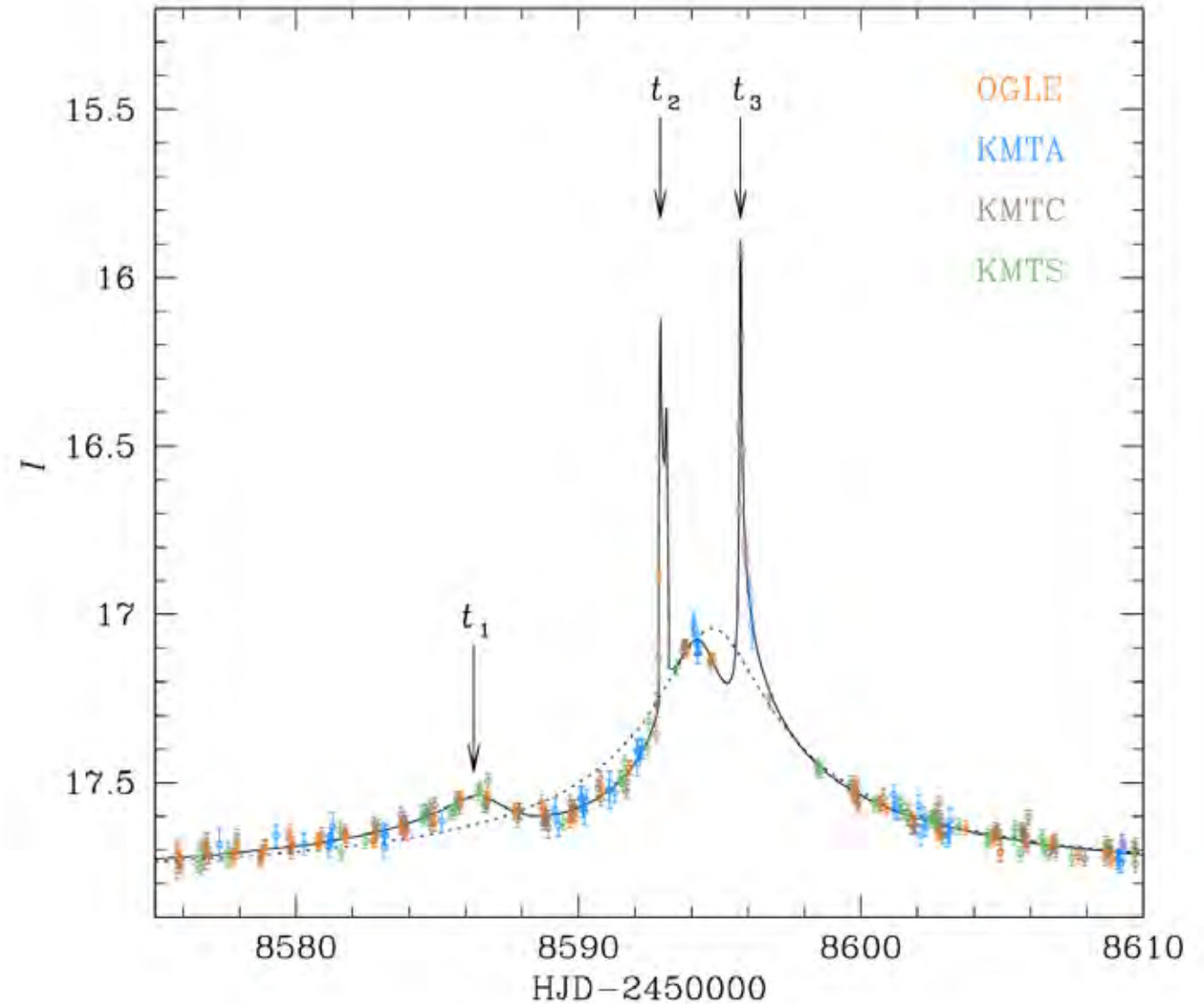
Speaker: Vito Saggese, Ph.D. Student

# PLANETS IN MULTIPLE SYSTEMS



# TRIPLE LENS SYSTEM

OGLE-2019-BLG-0468Lb,c  
(C. Han et al. 2022)

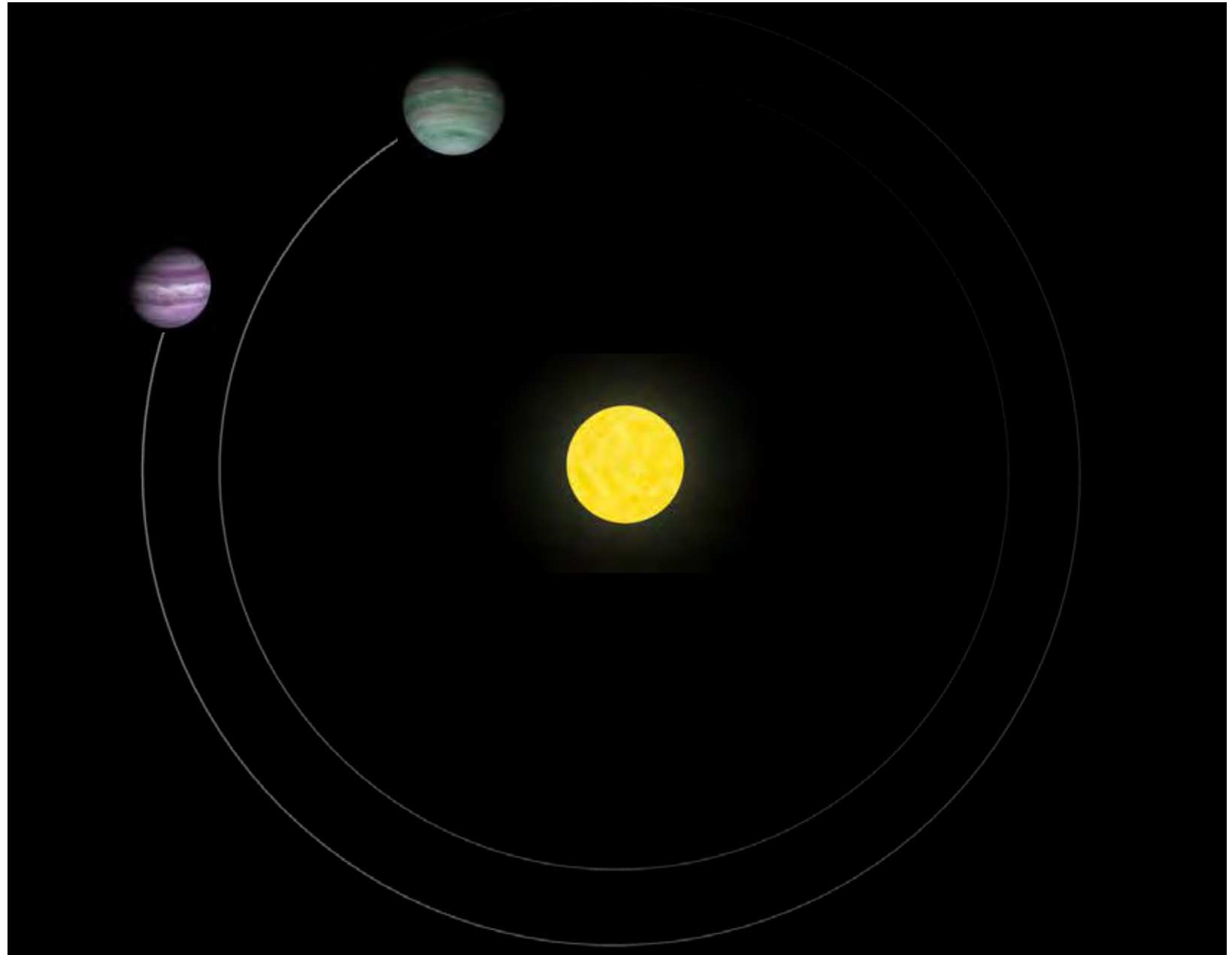


# TRIPLE LENS SYSTEM

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OGLE-2019-BLG-0468Lb,c  
(C. Han et al. 2022)

Credit: NASA



# MICROLENSING MAGNIFICATION

- Microlensing magnification can be calculated by:
  - **Inverse-ray-shooting**  
(*Wambsganns 1992, 1997; Bennett & Rhie 1996; Bennett 2010; Dong et al. 2009*)
  - **Contour integration**  
(*Schramm & Kayser, 1987; Dominik 1995; Gould & Gauchere 1997; Dominik 1998*)

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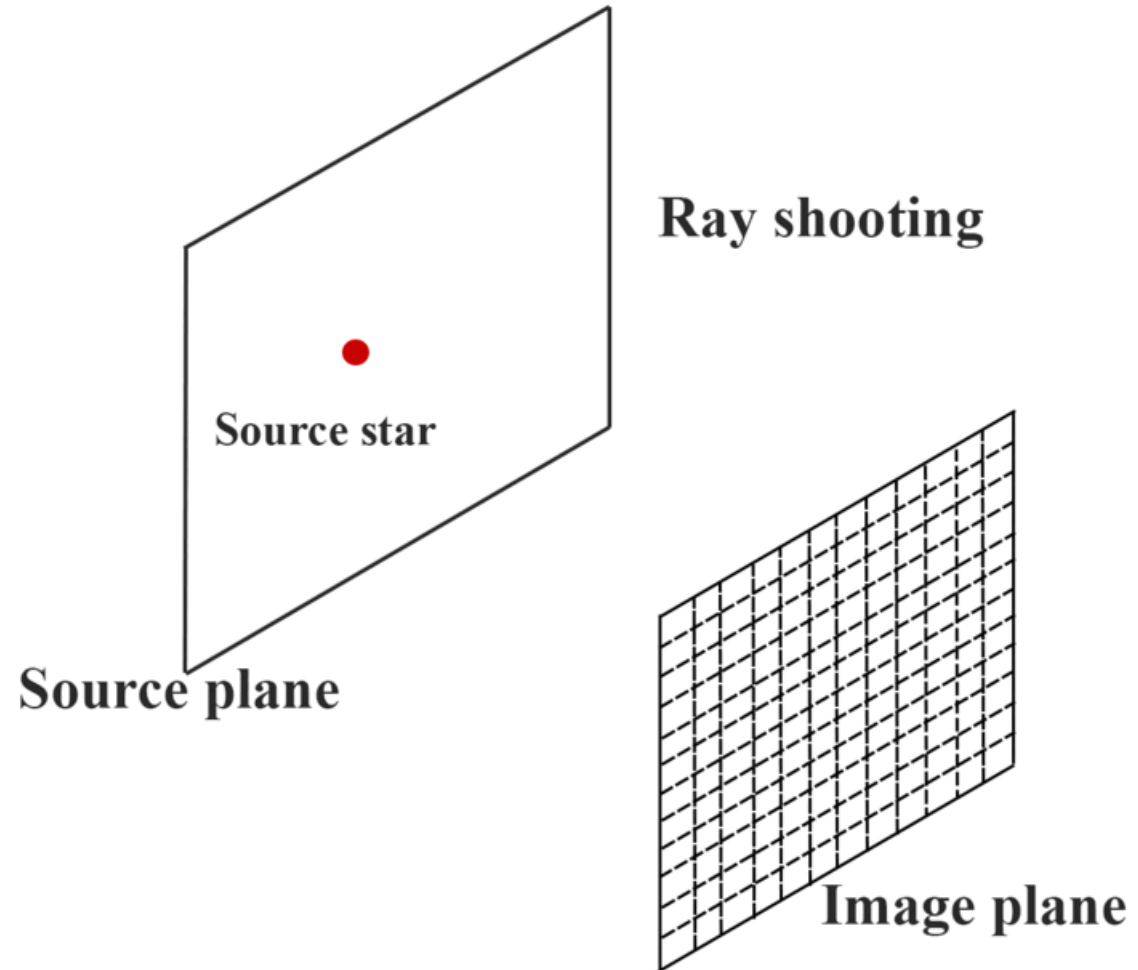
## LENS EQUATION

$$\zeta = z - \sum_i \frac{m_i}{\bar{z} - \bar{a}_i}$$

The diagram illustrates the lens equation  $\zeta = z - \sum_i \frac{m_i}{\bar{z} - \bar{a}_i}$ . Three blue arrows point from the variables in the equation to their corresponding physical meanings:  $\zeta$  points to "Source",  $z$  points to "Image", and  $\bar{a}_i$  points to "Lenses".

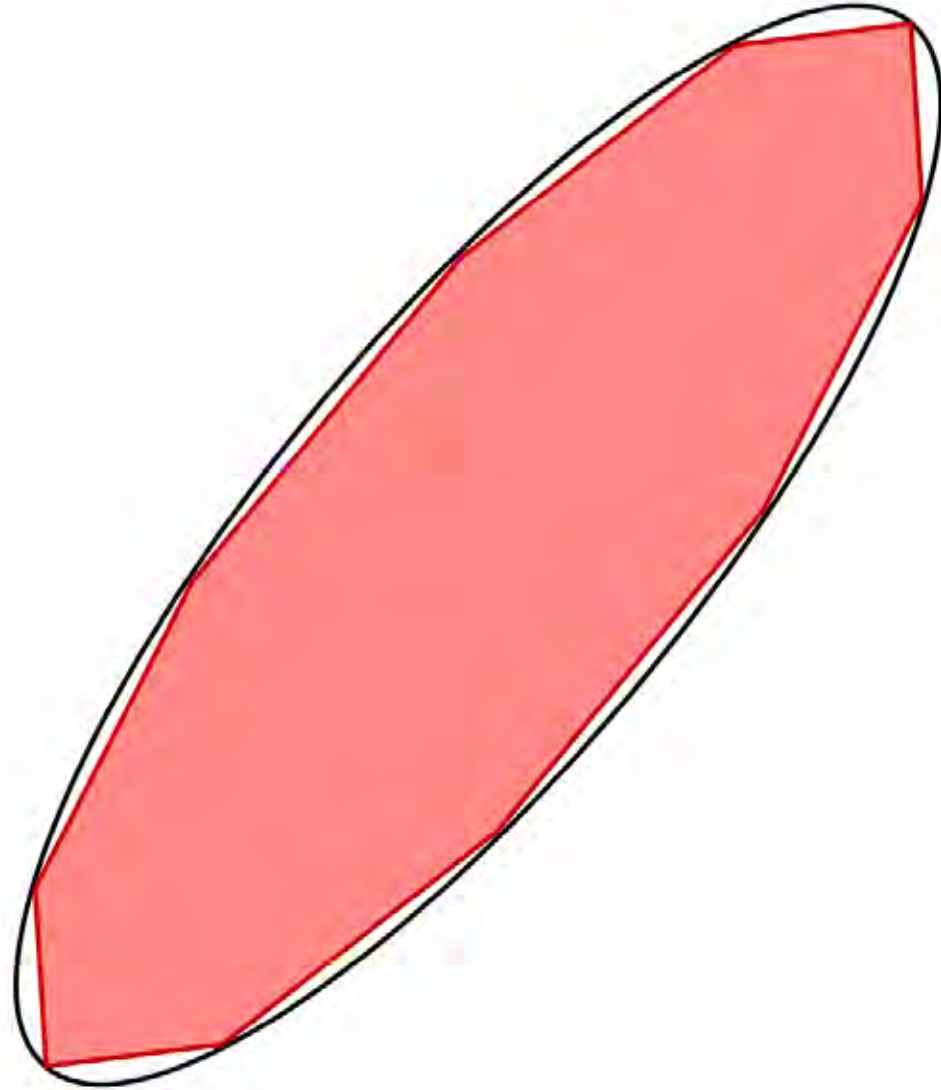
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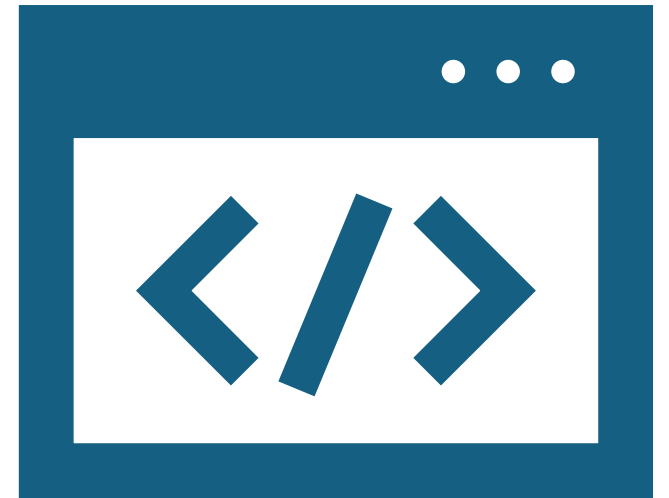


# VBBinaryLensing

- Computation by contour integration
- Public code
- Written in C++
- Importable in Python
- Used by most modelling platforms:
  - RTModel  
(<http://www.fisica.unisa.it/GravitationAstrophysics/RTModel.htm>)
  - pyLIMA  
(<https://github.com/ebachelet/pyLIMA>, Bachelet et al. 2018)
  - MulensModel  
(<https://github.com/ebachelet/pyLIMA>, Bachelet et al. 2018)
  - muLAn  
(<https://github.com/muLAn-project/muLAn>, Cassan & Ranc 2017)



<https://github.com/valboz/VBBinaryLensing>



# MULTIPLE LESES

- Lens equation:

$$\zeta = z - \sum_i \frac{m_i}{\bar{z} - \bar{a}_i}$$

- Associated polynomial  $p(z)$  (degree  $n^2 + 1$ ):

$$(\zeta - z) \prod_i \{ (\bar{\zeta} - \bar{a}_i) \prod_j (z - a_j) + \sum_j [m_j \prod_{k \neq j} (z - a_k)] \} + [\prod_j (z - a_j)] \sum_i [m_i (\prod_{p \neq i} \{ (\bar{\zeta} - \bar{a}_i) \prod_j (z - a_j) + \sum_j [m_j \prod_{k \neq j} (z - a_k)] \})] = 0$$

- Image theorem (Rhie 2001, Khavinson 2004):

Minimum number of images =  $n+1$

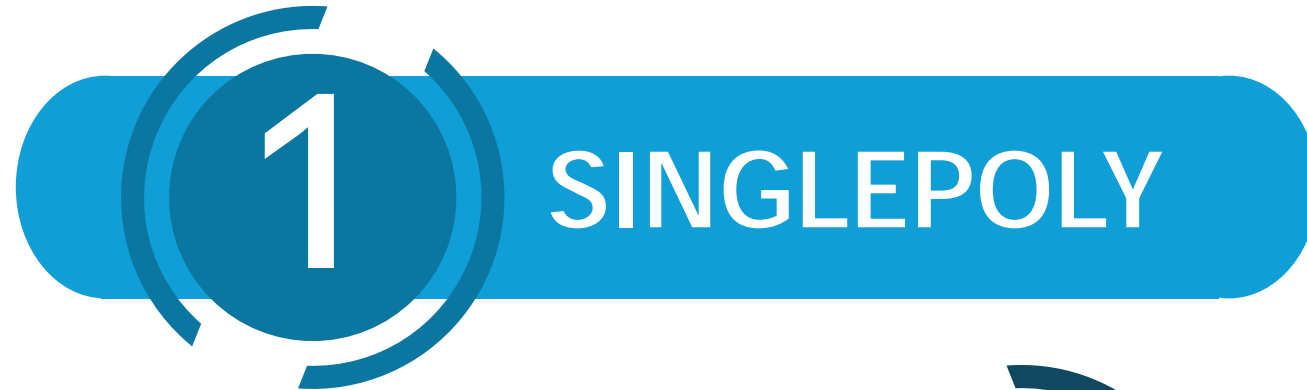
Maximum number of images =  $5n-5$

Using **Newton's method**, starting from an initial guess, we can iteratively find a root of a polynomial  $p(z)$ .

To find the next roots the polynomial is divided, **this introduces numerical noise!**

# From VBBinaryLensing to VBMicroLensing

3 different options for mutiple lenses will be made public:



# SINGLEPOLY

Classical  $n^2 + 1$  order polynomial



Accuracy loss for multiple systems



Impractical for high n



All real images are found



Spurious images, useful to check for nearby folds



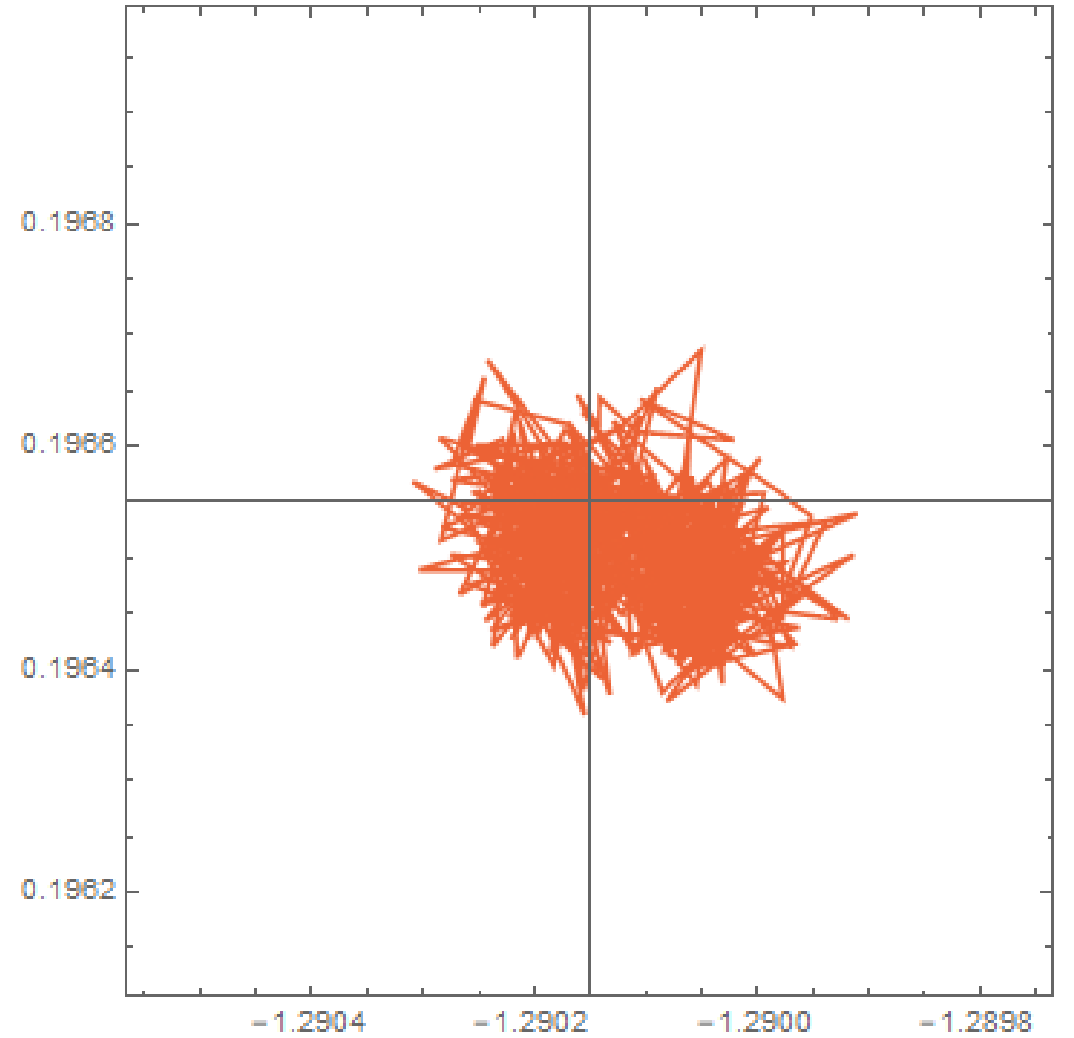
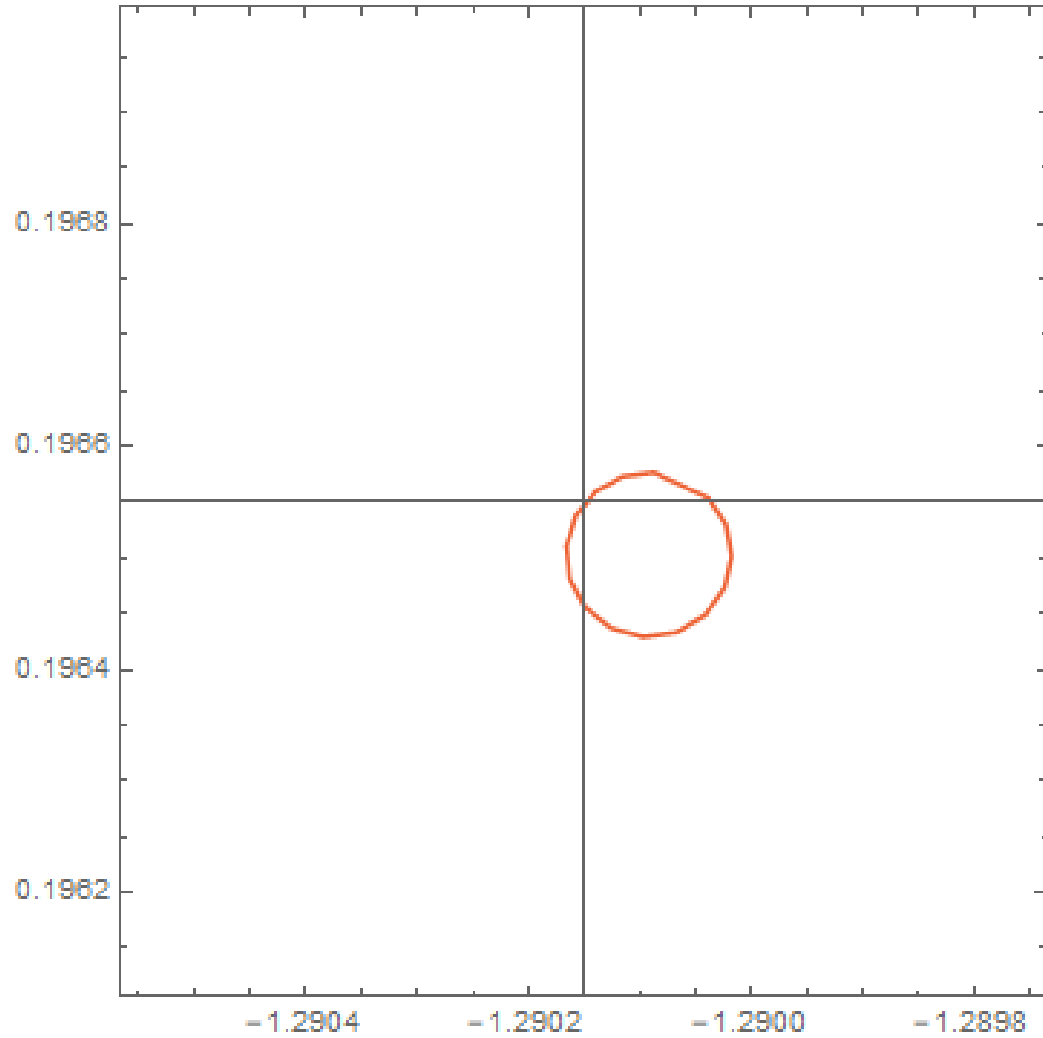
Well-defined computational time

# NUMERICAL ACCURACY

n=3

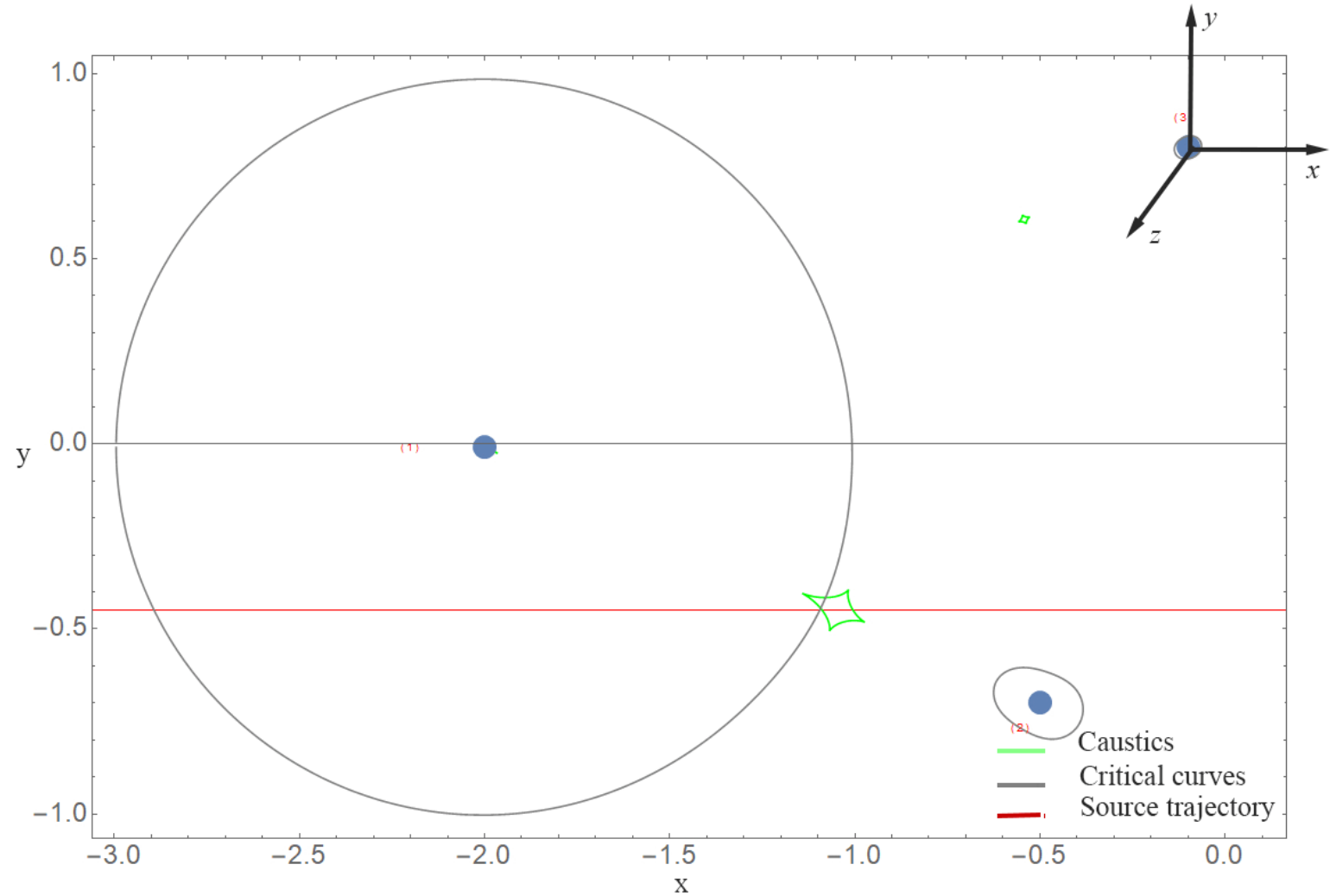
Planetary image

n=4



# MULTIPOLY

- The roots with greater accuracy are the first ones found: the images located in proximity of the lens in the center of the reference frame.
- The other roots of the polynomial can be found changing the reference system.



# MULTIPOLY



Accurate roots



All real images are certainly found



Spurious images, useful to check for nearby folds



Longer Computational time

# NOPOLY

## NEWTON-LIKE METHOD:

$$\text{Lens equation } \zeta = z - \sum_i \frac{m_i}{\bar{z} - \bar{a}_i}$$

- If we are close enough to a root  $z_0$ , we can write  $z_0 = z + \epsilon$  and expand to first order in  $\epsilon$ .

- Let us define 
$$L(z, \bar{z}) = \zeta + \sum_i \frac{m_i}{z - a_i} - \bar{z}$$

- We then have

$$0 = L(z_0, \bar{z}_0) = L(z, \bar{z}) - \epsilon \sum_i \frac{m_i}{(z - a_i)^2} - \bar{\epsilon}$$

- Coupling with the conjugate equation, we find

$$\epsilon = J^{-1} \left[ \bar{L} - L \sum_i \frac{m_i}{(\bar{z} - \bar{a}_i)^2} \right]$$

- Images can be found iteratively with this **Newton-like approach**:

$$z_{k+1} = z_k + \epsilon; \quad \epsilon = J^{-1} \left[ \bar{L} - L \sum_i \frac{m_i}{(\bar{z} - \bar{a}_i)^2} \right]$$



# NOPOLY



Very accurate roots



Shorter computational time



Scales linearly for high  $n$



Never sure that all images are found

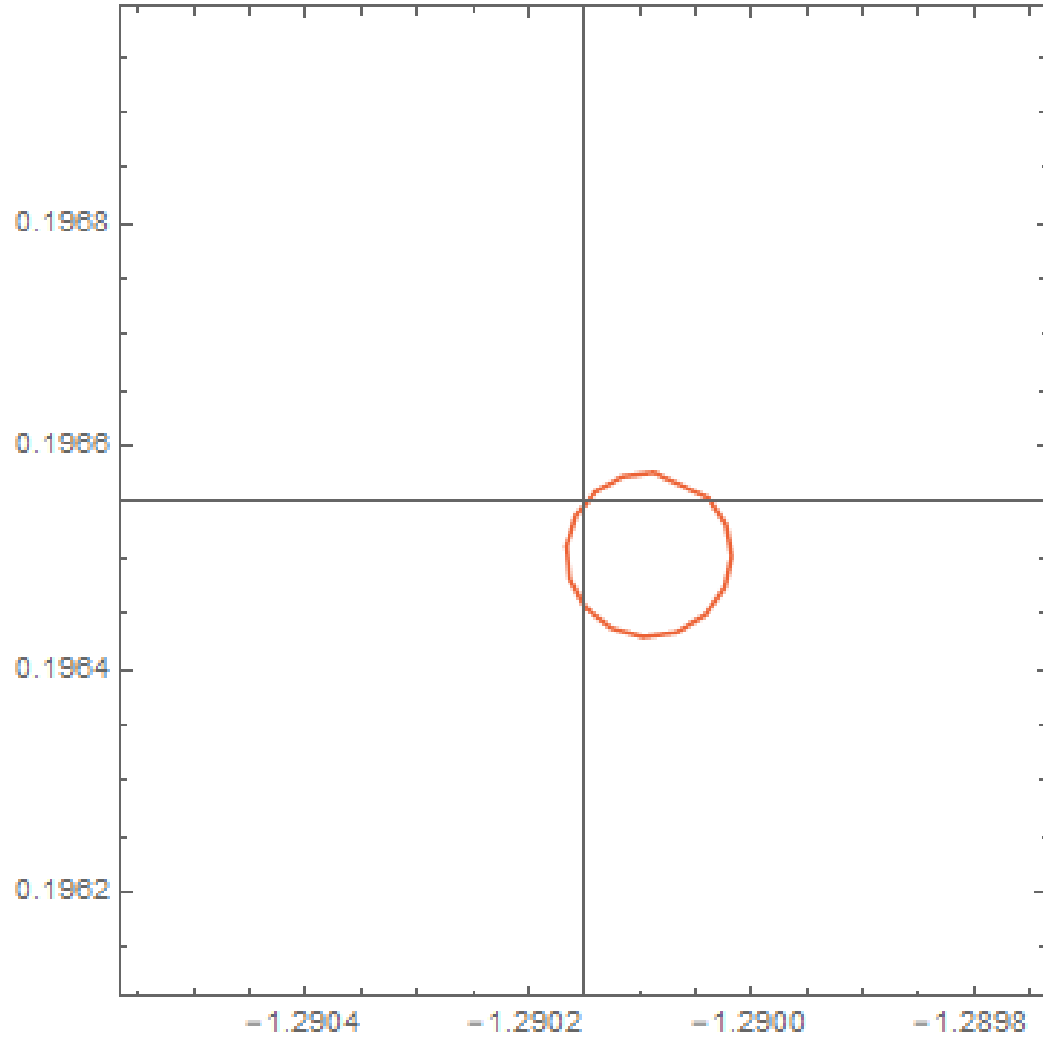


No Spurious images

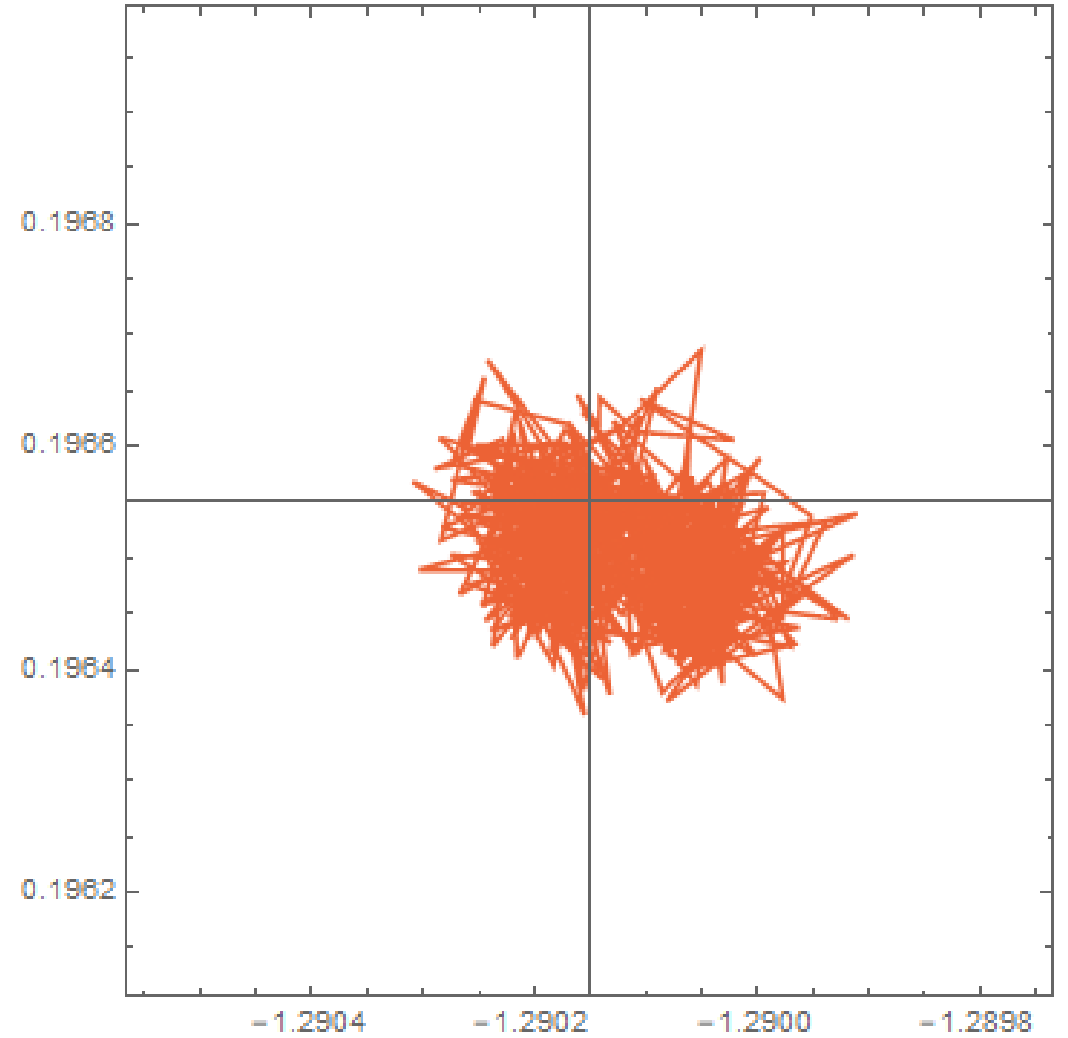
# NUMERICAL ACCURACY

$n=3$

Planetary image



$n=4$  (polynomial)

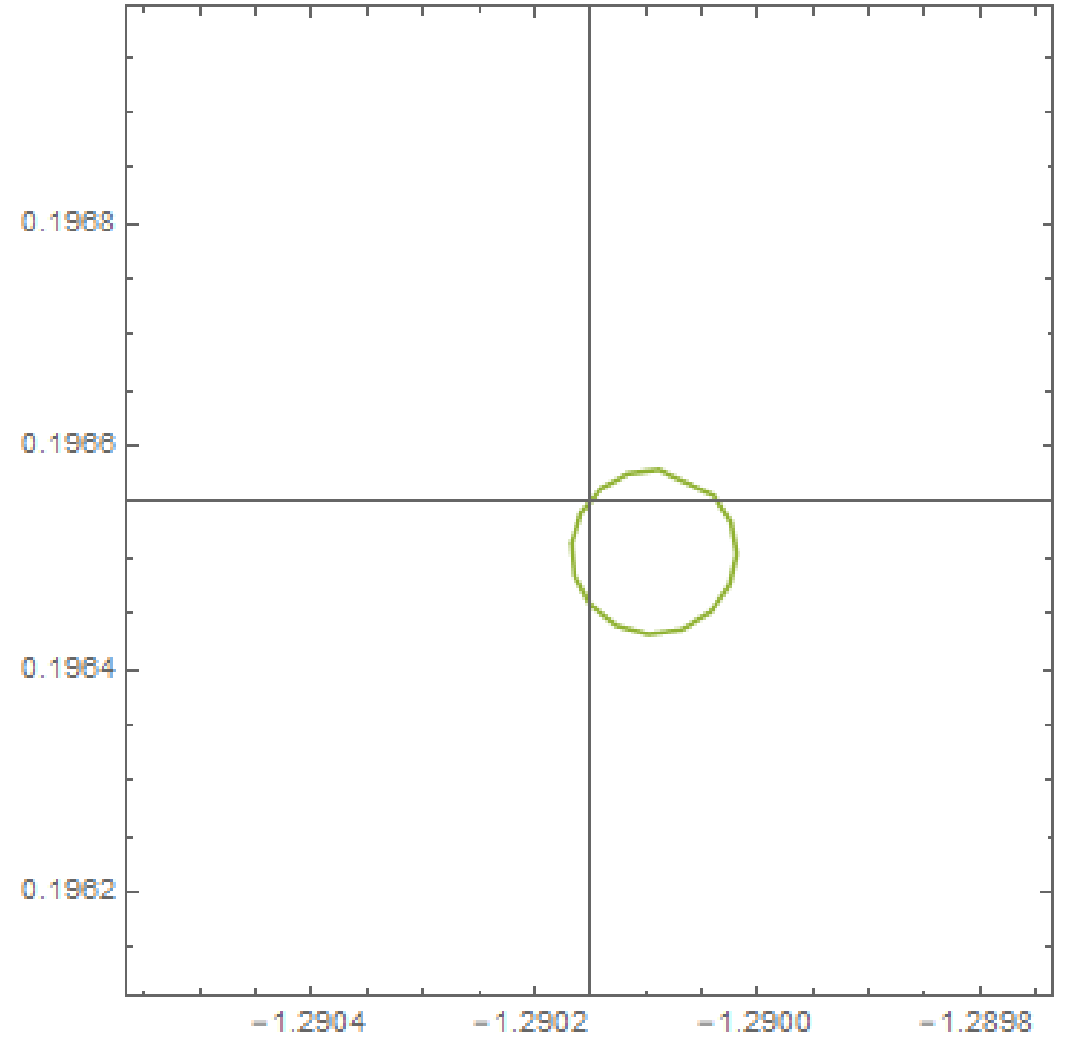
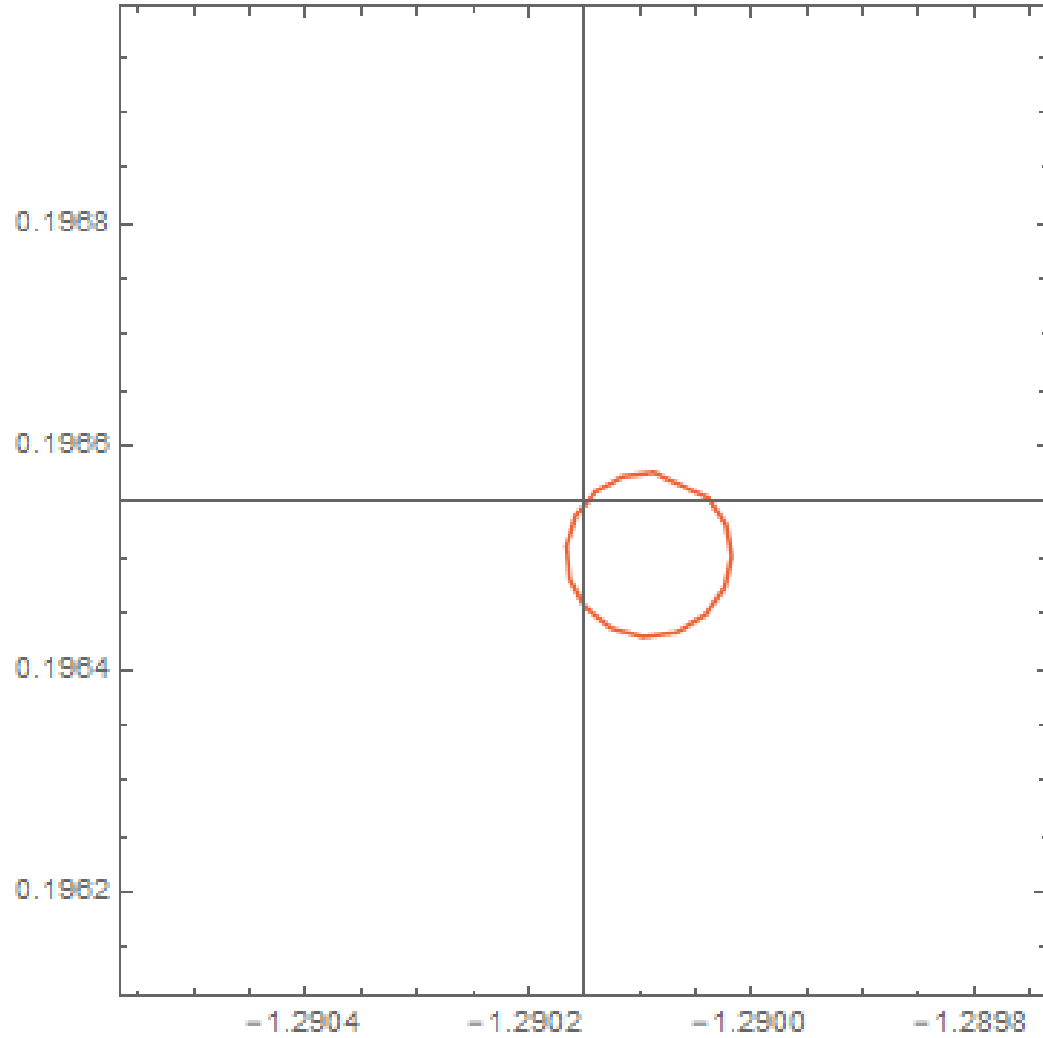


# NUMERICAL ACCURACY

n=3

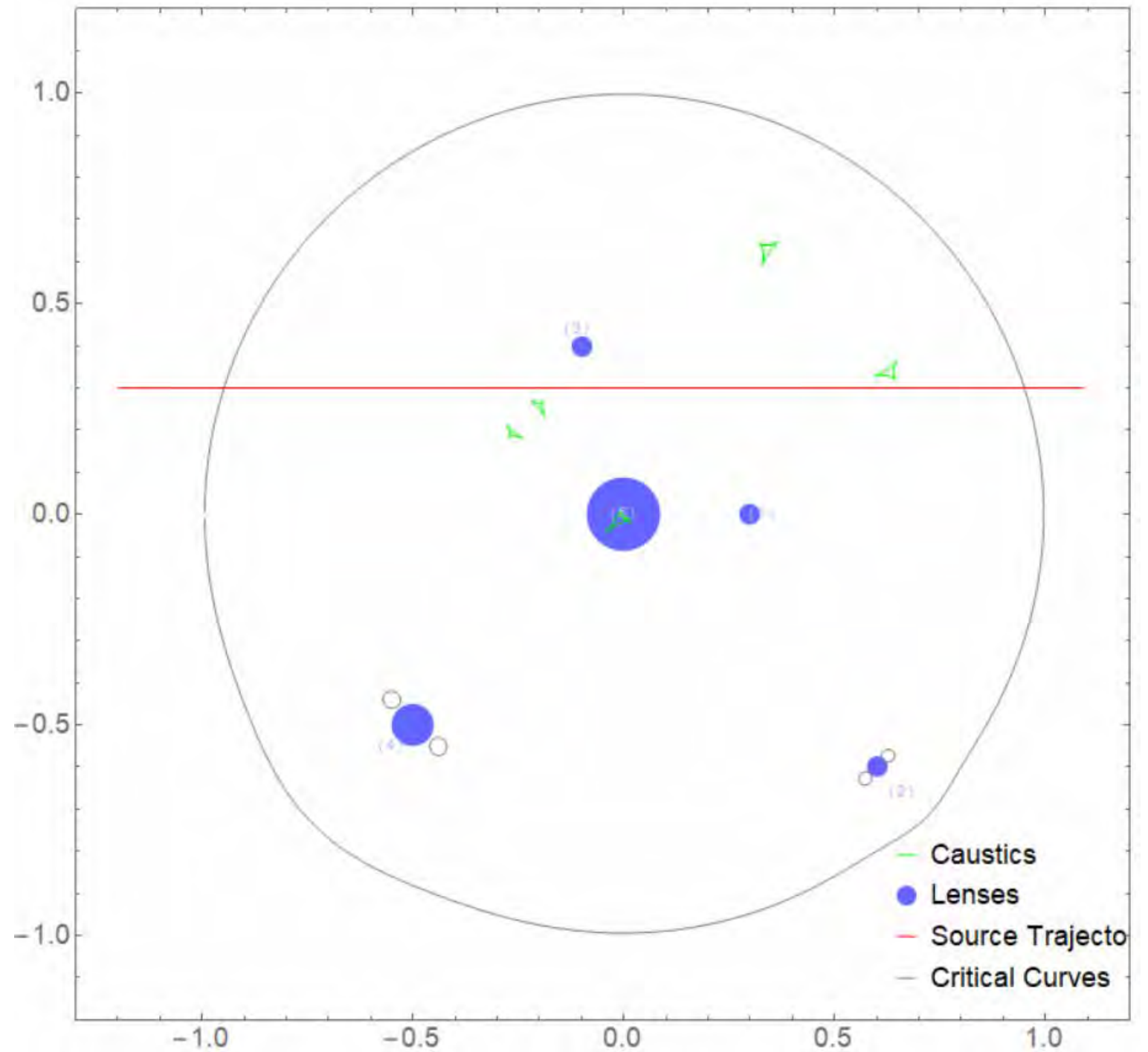
Planetary image

n=4



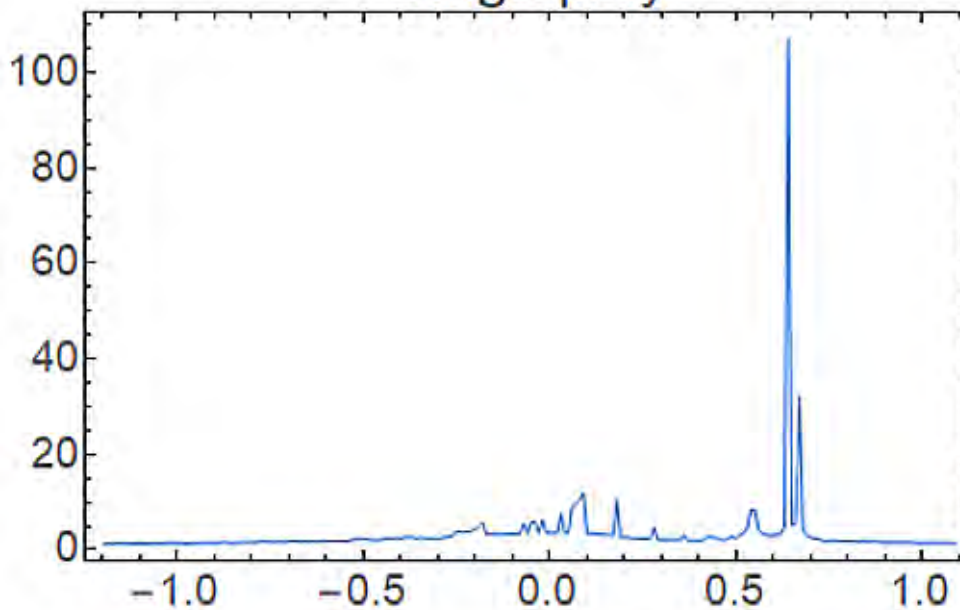
# LIGHTCURVES

Configuration

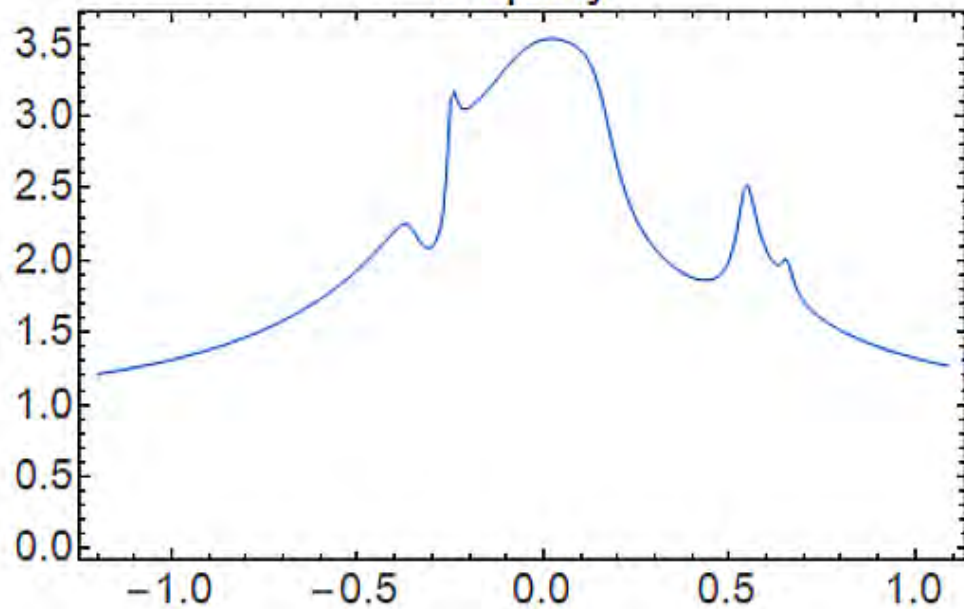


# LIGHTCURVES

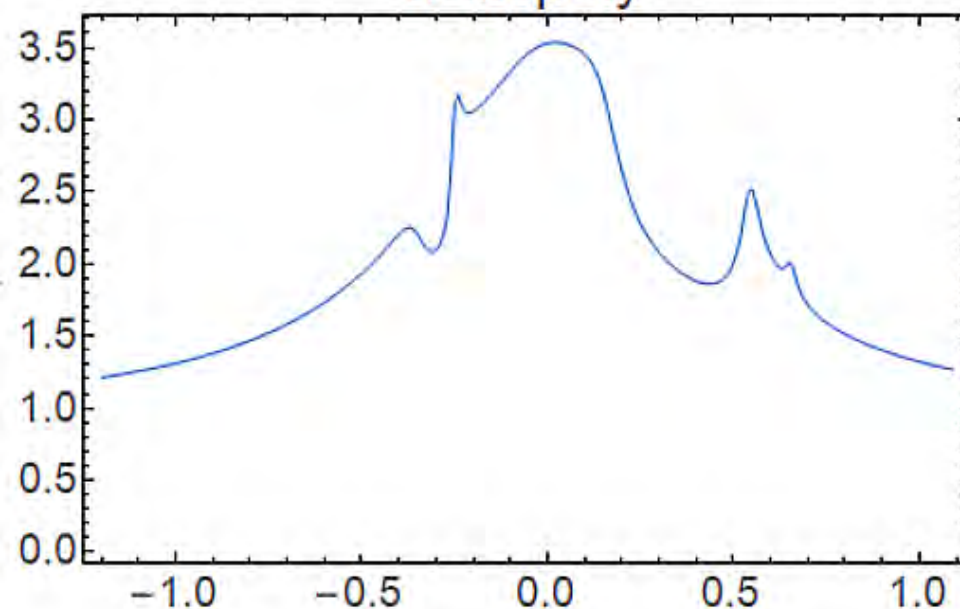
Singlepoly



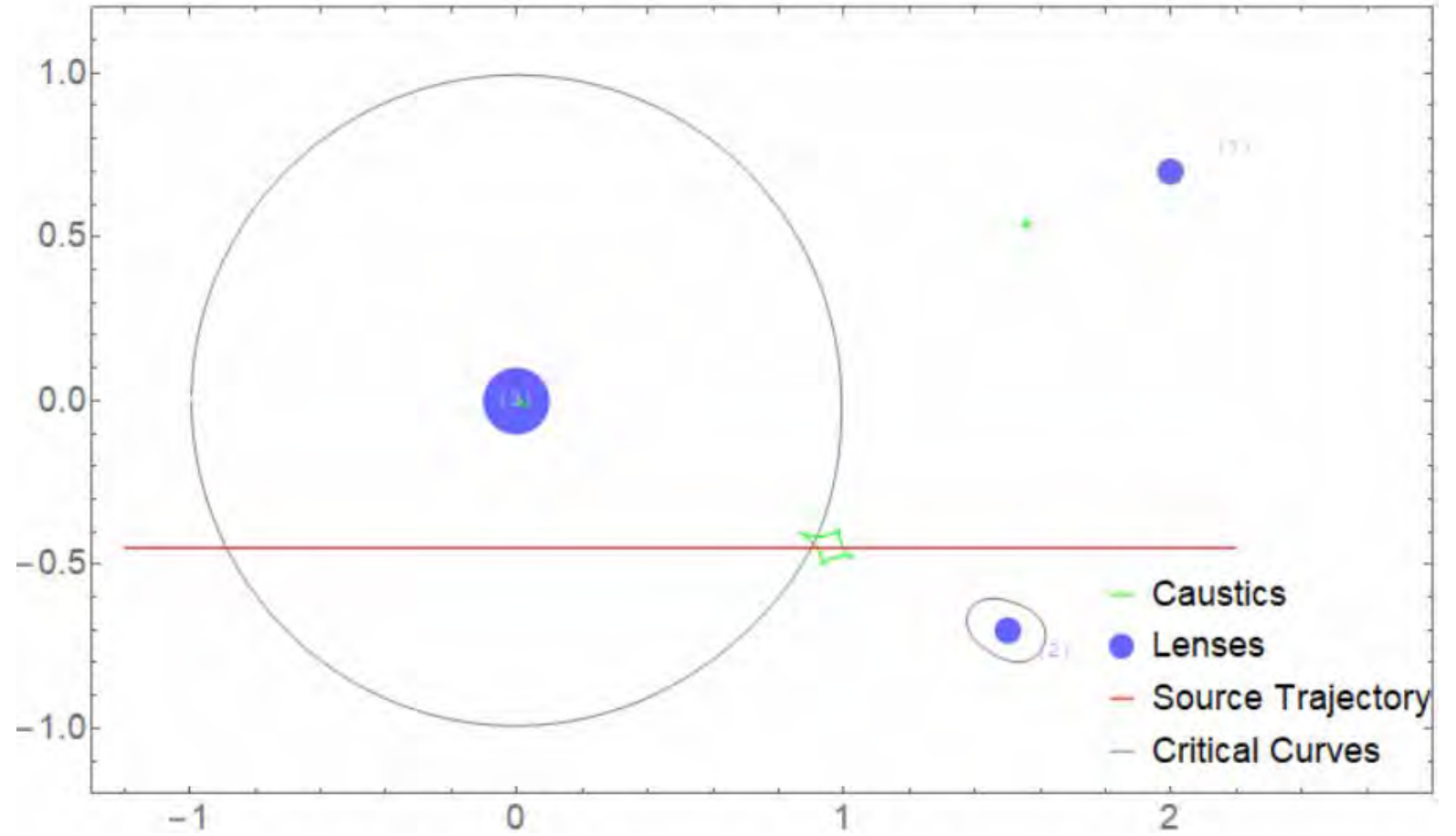
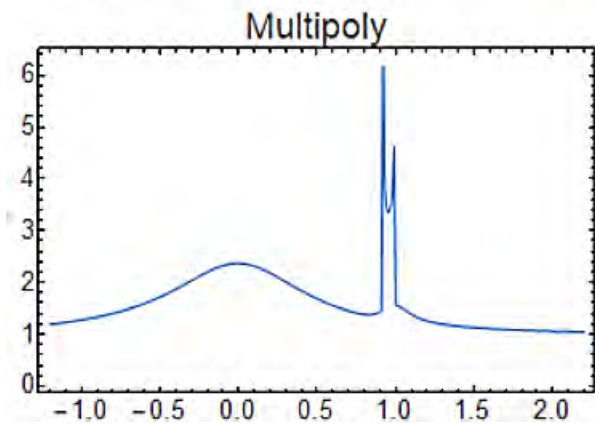
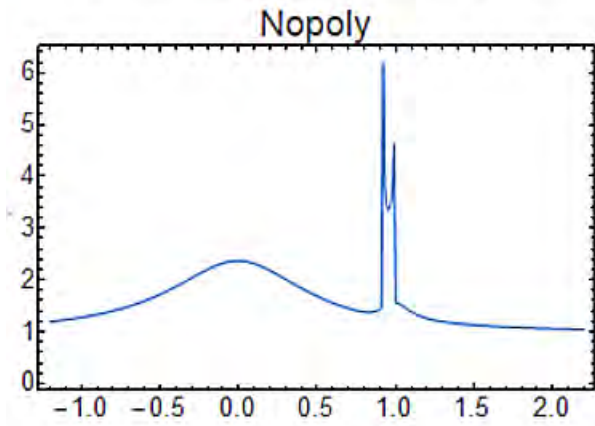
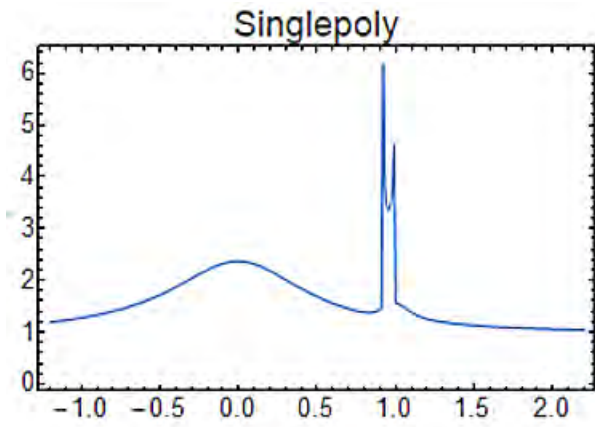
Nopoly



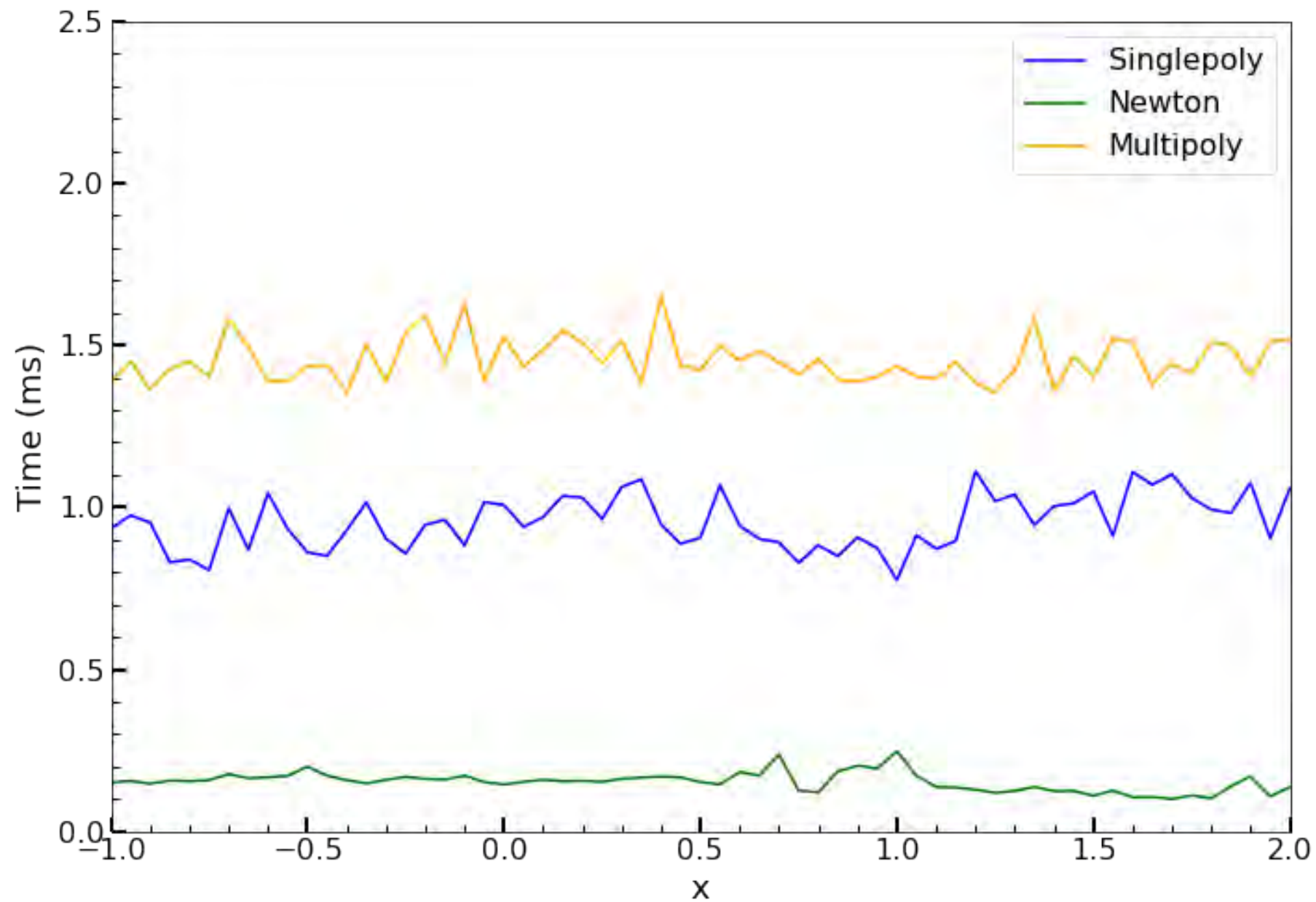
Multipoly















# RUNTIME



# RUNTIME



# SUMMARY

	SINGLEPOLY	MULTIPOLY	NOPOLY
Accuracy for multi-planet systems			
All real images are certainly found			
Computational time			
Spurious images			



# FUTURE PROSPETS

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Project Infrastructure Team of  
Roman Galactic Exoplanet  
Survey;  
The Pipeline will be based on  
VBBinarylensing and RTModel.





THANK YOU!  
QUESTIONS?